



Loophole: Timing Attacks on Shared Event Loops in Chrome

Pepe Vila and Boris Köpf



vwzq.net



[@cgvwzq](https://twitter.com/cgvwzq)



github.com/cgvwzq

DISCLAIMER:

CRYPTACUS

DISCLAIMER:

~~CRYPTACUS~~

DISCLAIMER:



Chrome CUS

(it's funny because it's very ubiquitous...)

DISCLAIMER:



Chrome CUS

(it's funny because it's very ubiquitous...)

BA DUM TSSS

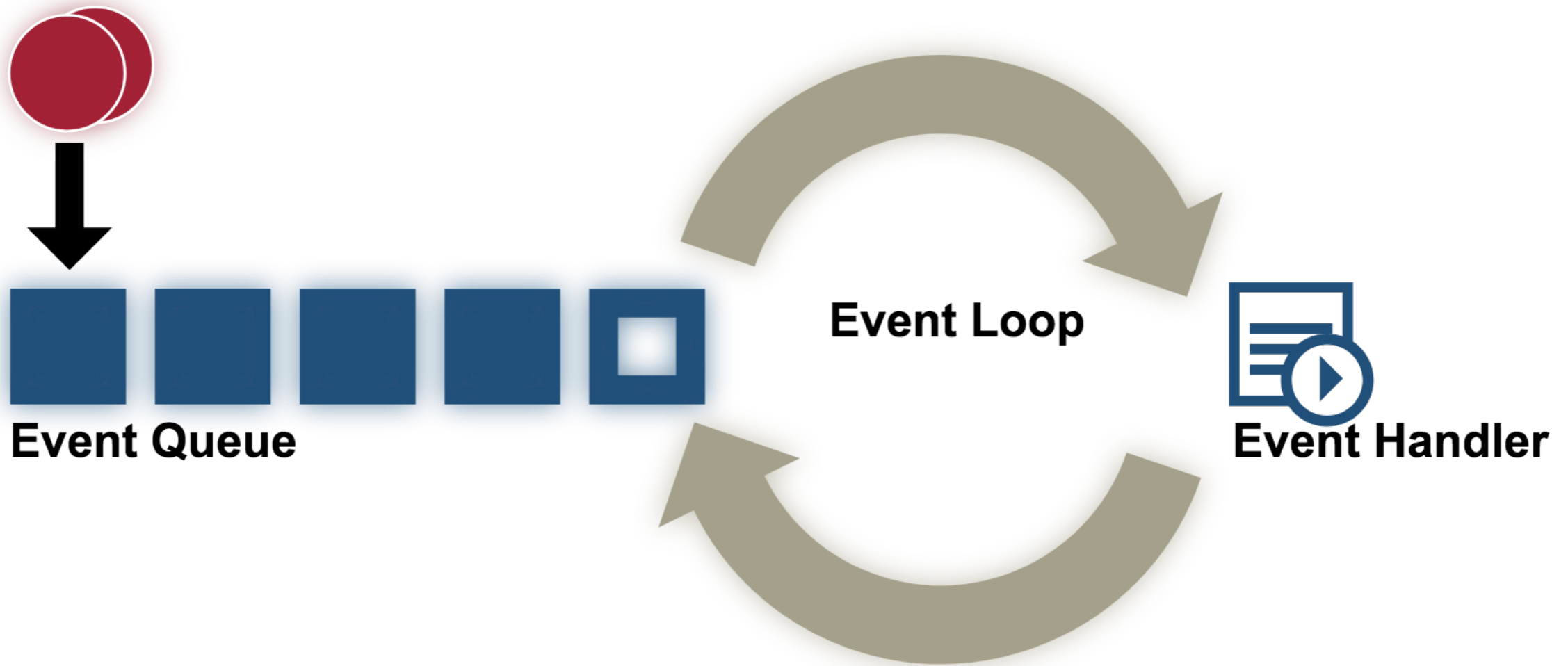


Event-driven programming



NGINX



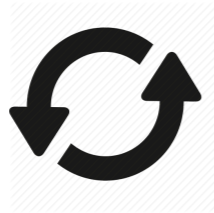


Shared Event Loop

FIFO queue



Dispatcher



time

Shared Event Loop

FIFO queue



Dispatcher



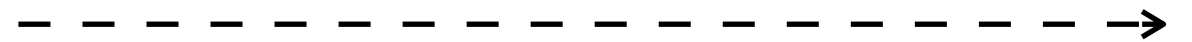
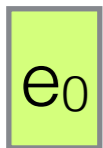
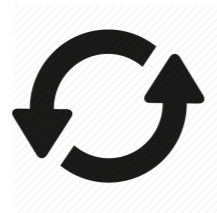
time

Shared Event Loop

FIFO queue



Dispatcher



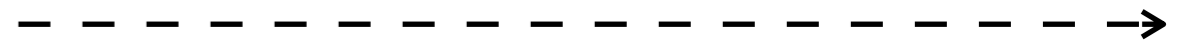
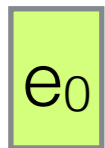
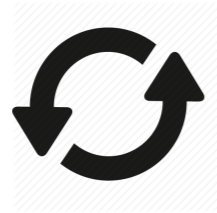
time

Shared Event Loop

FIFO queue



Dispatcher



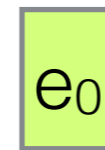
time

Shared Event Loop

FIFO queue



Dispatcher



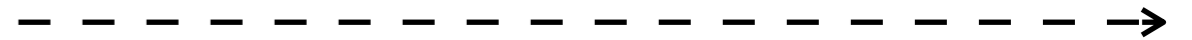
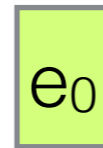
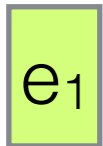
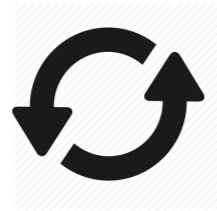
time

Shared Event Loop

FIFO queue



Dispatcher



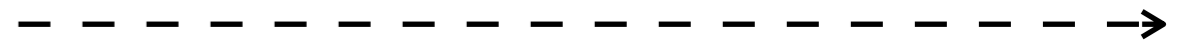
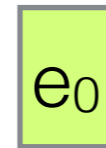
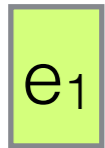
time

Shared Event Loop

FIFO queue



Dispatcher



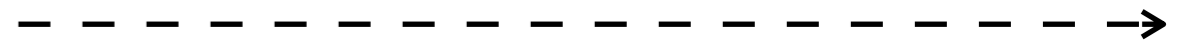
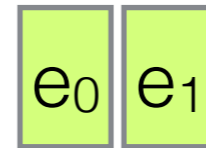
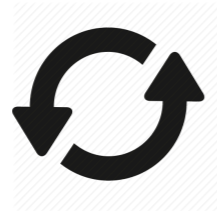
time

Shared Event Loop

FIFO queue



Dispatcher



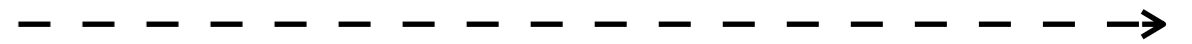
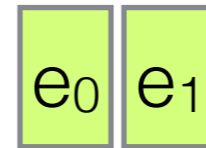
time

Shared Event Loop

FIFO queue



Dispatcher



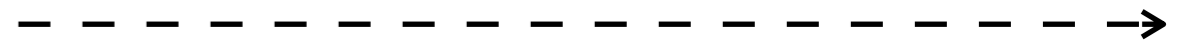
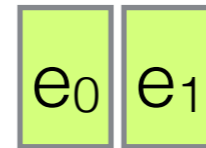
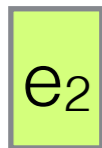
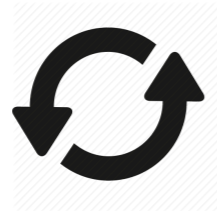
time

Shared Event Loop

FIFO queue



Dispatcher



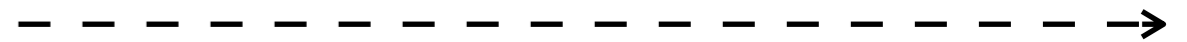
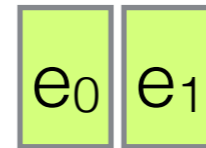
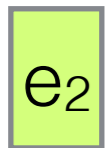
time

Shared Event Loop

FIFO queue



Dispatcher



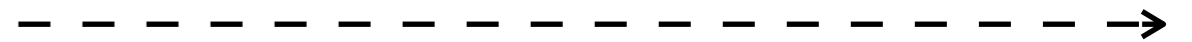
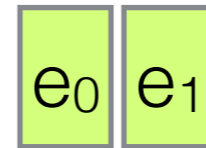
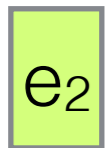
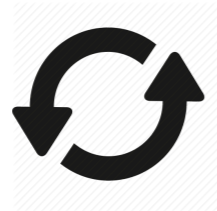
time

Shared Event Loop

FIFO queue



Dispatcher



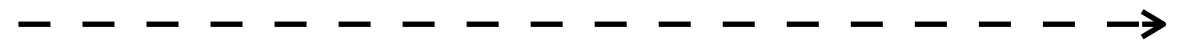
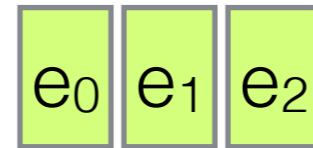
time

Shared Event Loop

FIFO queue



Dispatcher



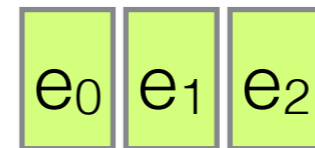
time

Shared Event Loop

FIFO queue



Dispatcher



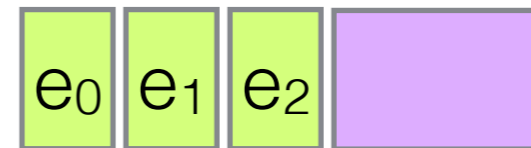
time

Shared Event Loop

FIFO queue



Dispatcher



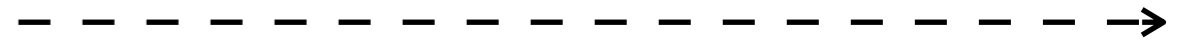
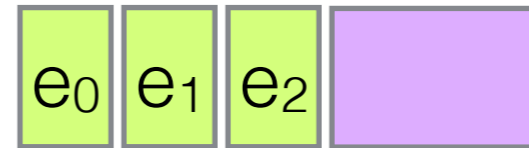
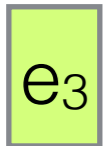
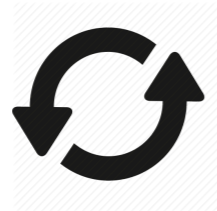
time

Shared Event Loop

FIFO queue



Dispatcher



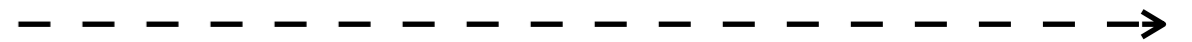
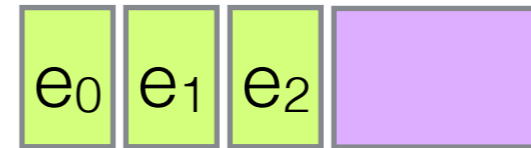
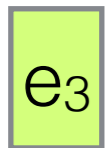
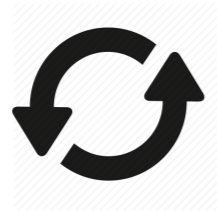
time

Shared Event Loop

FIFO queue



Dispatcher



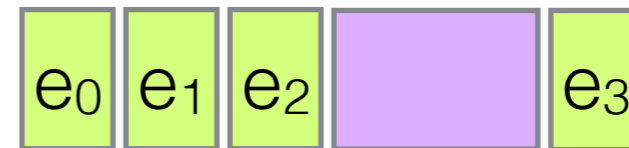
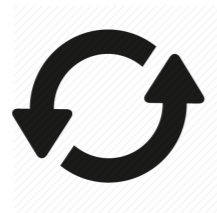
time

Shared Event Loop

FIFO queue



Dispatcher



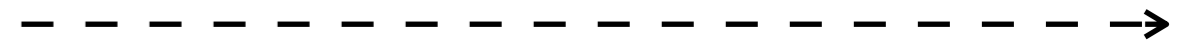
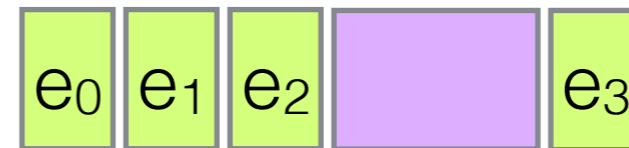
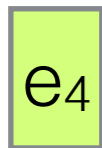
time

Shared Event Loop

FIFO queue



Dispatcher



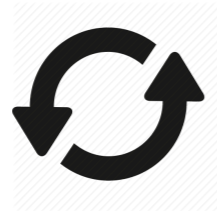
time

Shared Event Loop

FIFO queue



Dispatcher



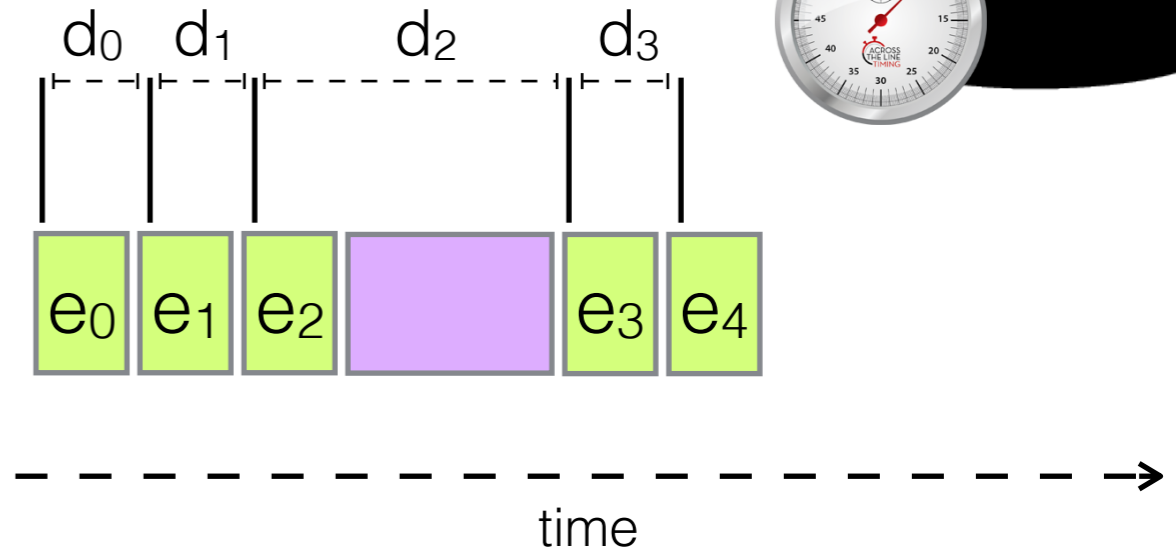
time

Shared Event Loop

FIFO queue



Dispatcher

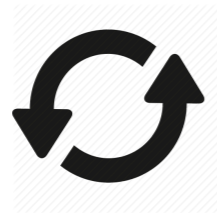


Shared Event Loop

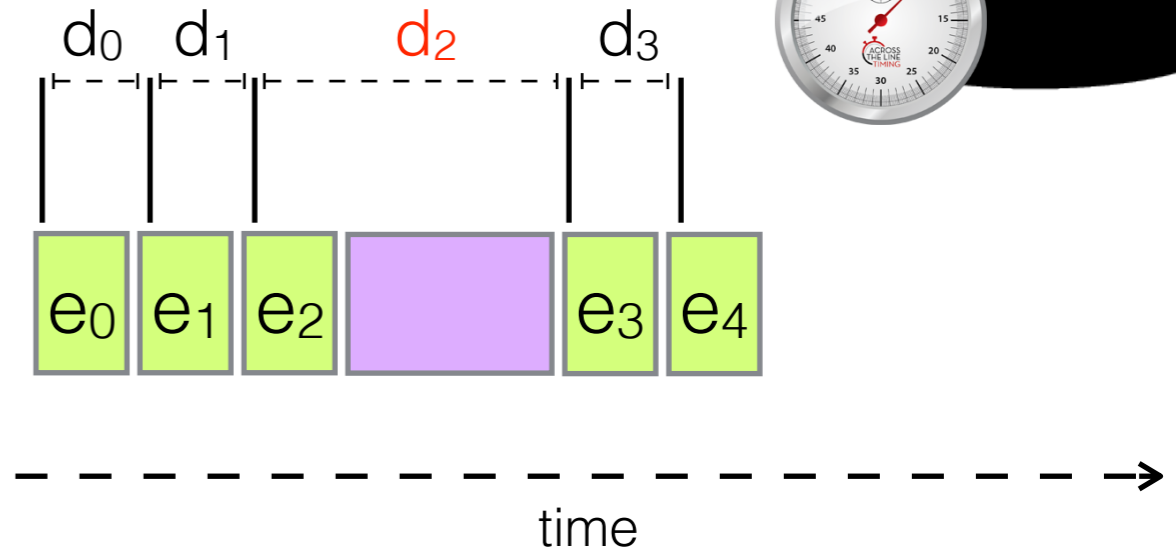
FIFO queue



Dispatcher



Event-delay trace



We exploit 2 different shared Event Loops in Chrome:

We exploit 2 different shared Event Loops in Chrome:

I/O's of the **Host Process**

Main thread's of **Renderers**

We exploit 2 different shared Event Loops in Chrome:

I/O's of the **Host Process**

Main thread's of **Renderers**

And implement 3 different attacks:

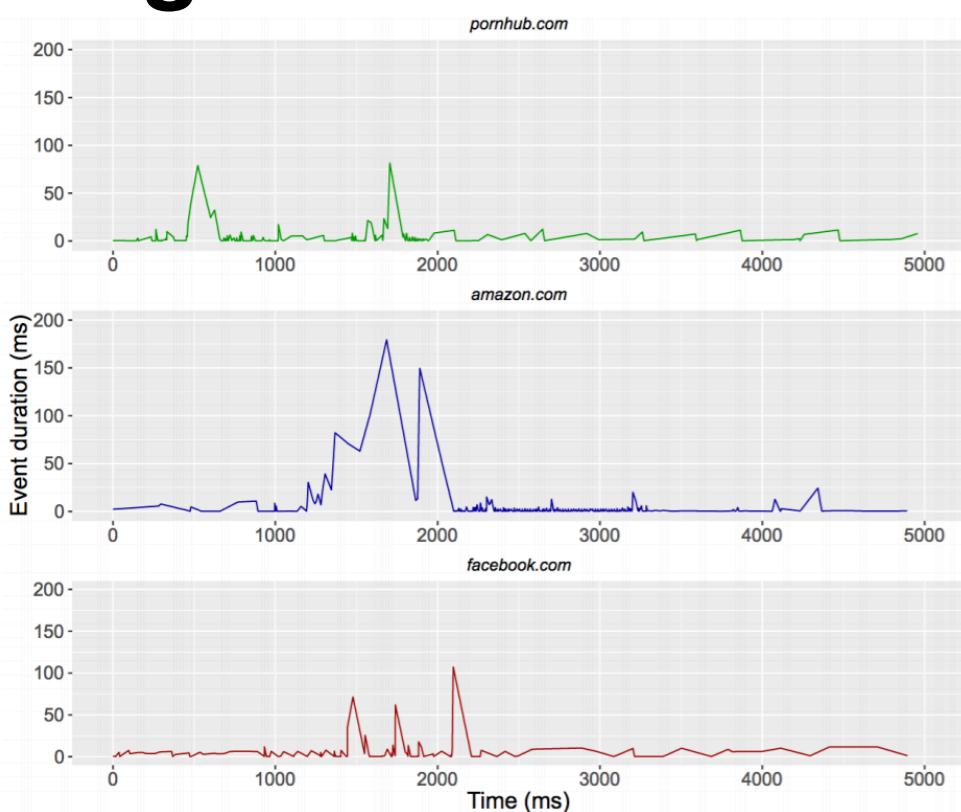
We exploit 2 different shared Event Loops in Chrome:

I/O's of the **Host Process**

Main thread's of **Renderers**

And implement 3 different attacks:

Page Identification



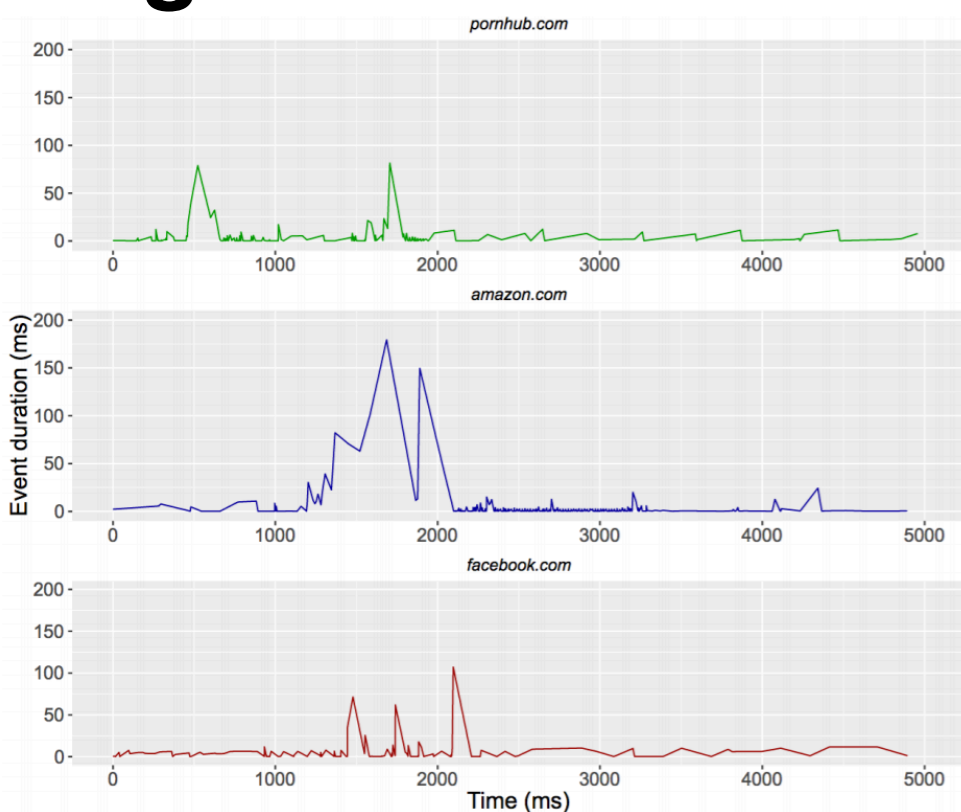
We exploit 2 different shared Event Loops in Chrome:

I/O's of the **Host Process**

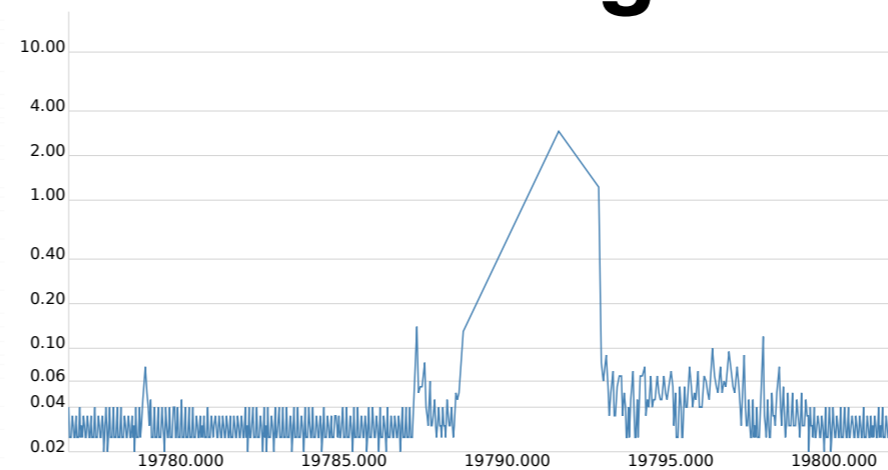
Main thread's of **Renderers**

And implement 3 different attacks:

Page Identification



Inter-keystroke Timing



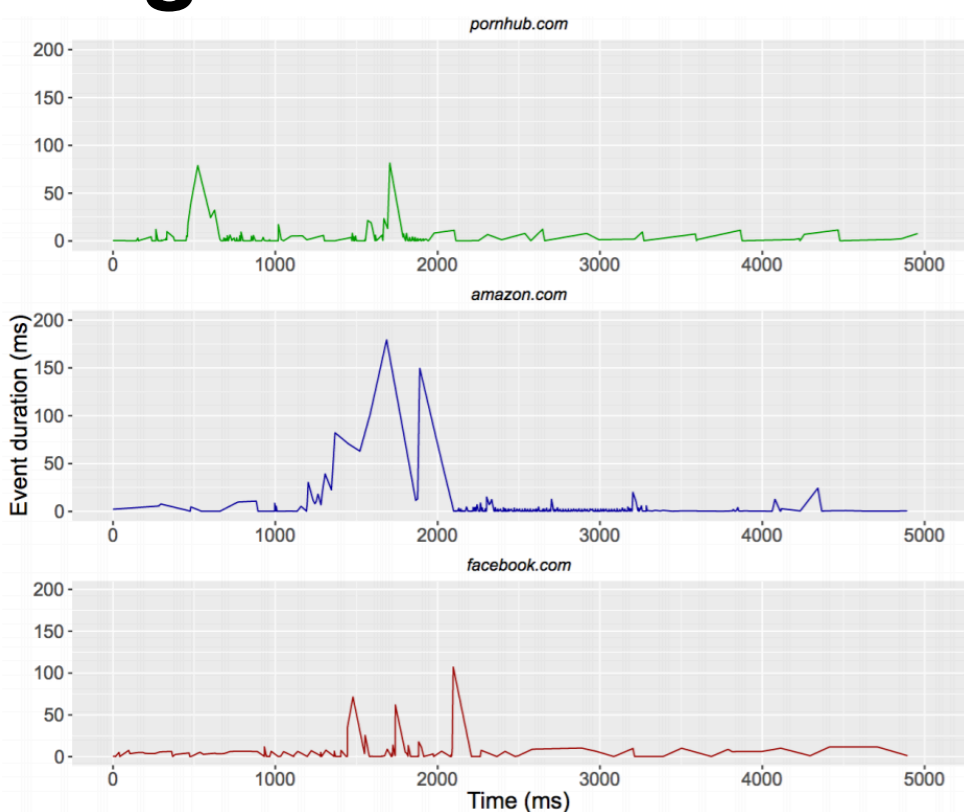
We exploit 2 different shared Event Loops in Chrome:

I/O's of the **Host Process**

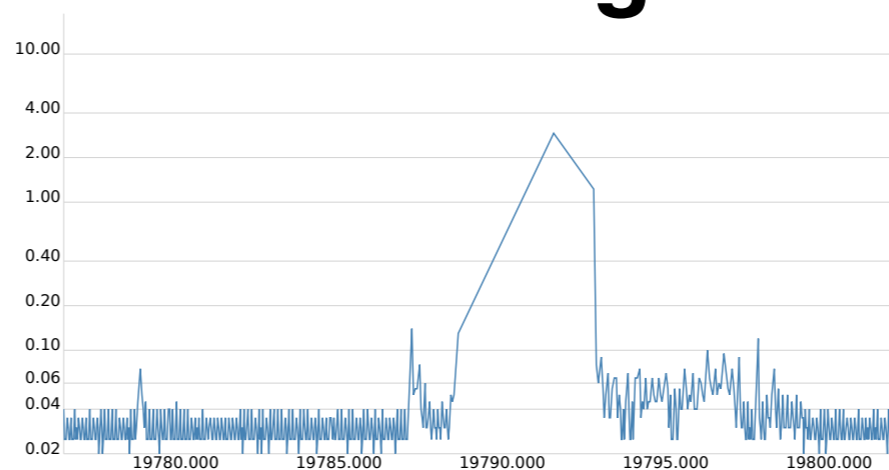
Main thread's of **Renderers**

And implement 3 different attacks:

Page Identification



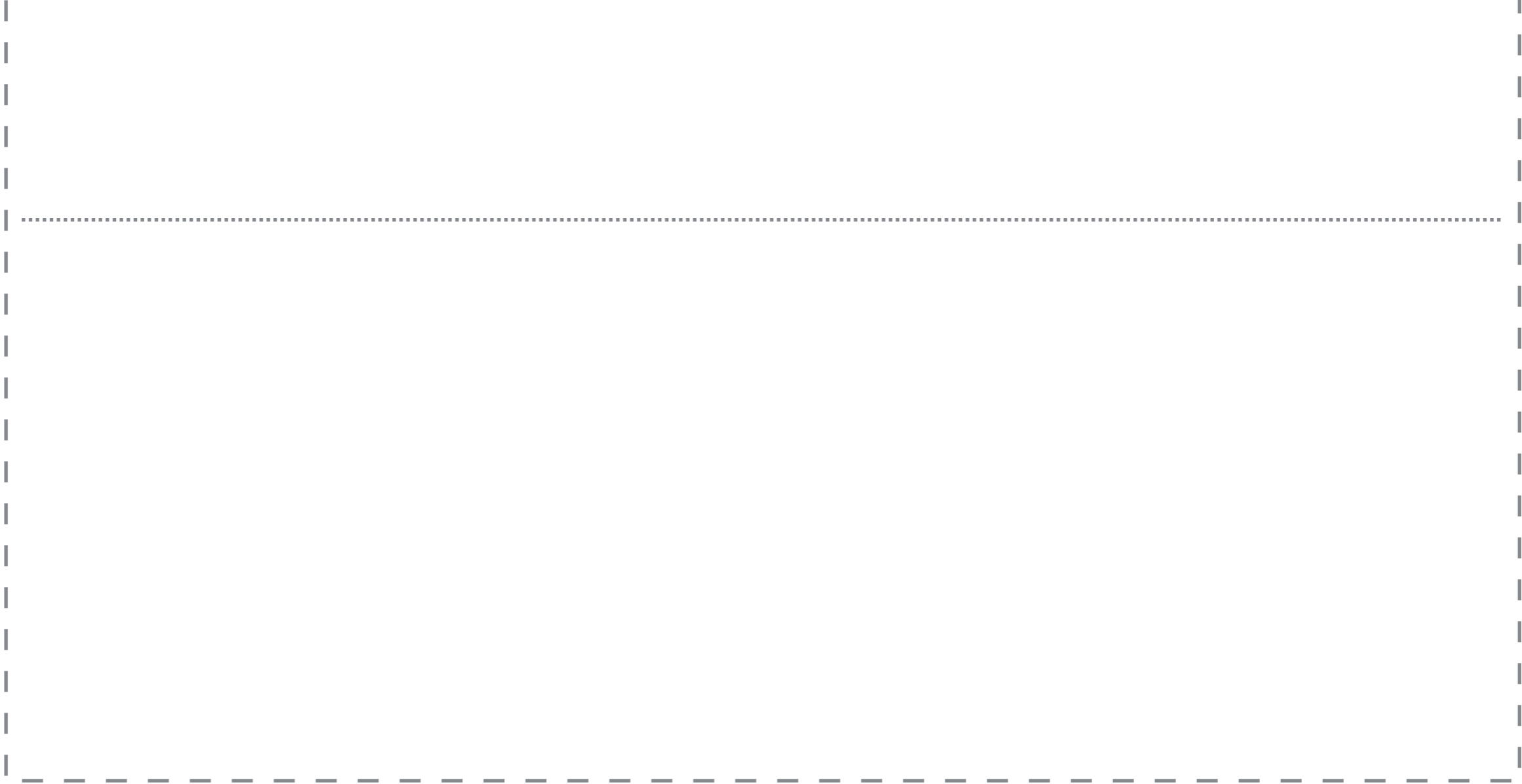
Inter-keystroke Timing



Covert Channel

The screenshot shows a web application interface for a covert channel attack. It includes a text input field with 'hello!' and a 'Send' button. Below the input is a text area with 'N 350'. To the right, there is a 'Start listening' button and a 'Stop' button. Below these buttons, there is a 'threshold = 30.0' input field and a 'Debug' checkbox. The bottom part of the interface shows a log of received messages: 'listening...', 'received:38.39500000000044', '...', and 'received:37.9049999999998836'. At the bottom, it says '>> msg received: hello!'.

SYSTEM/INTERNET



SYSTEM/INTERNET



HOST PROCESS



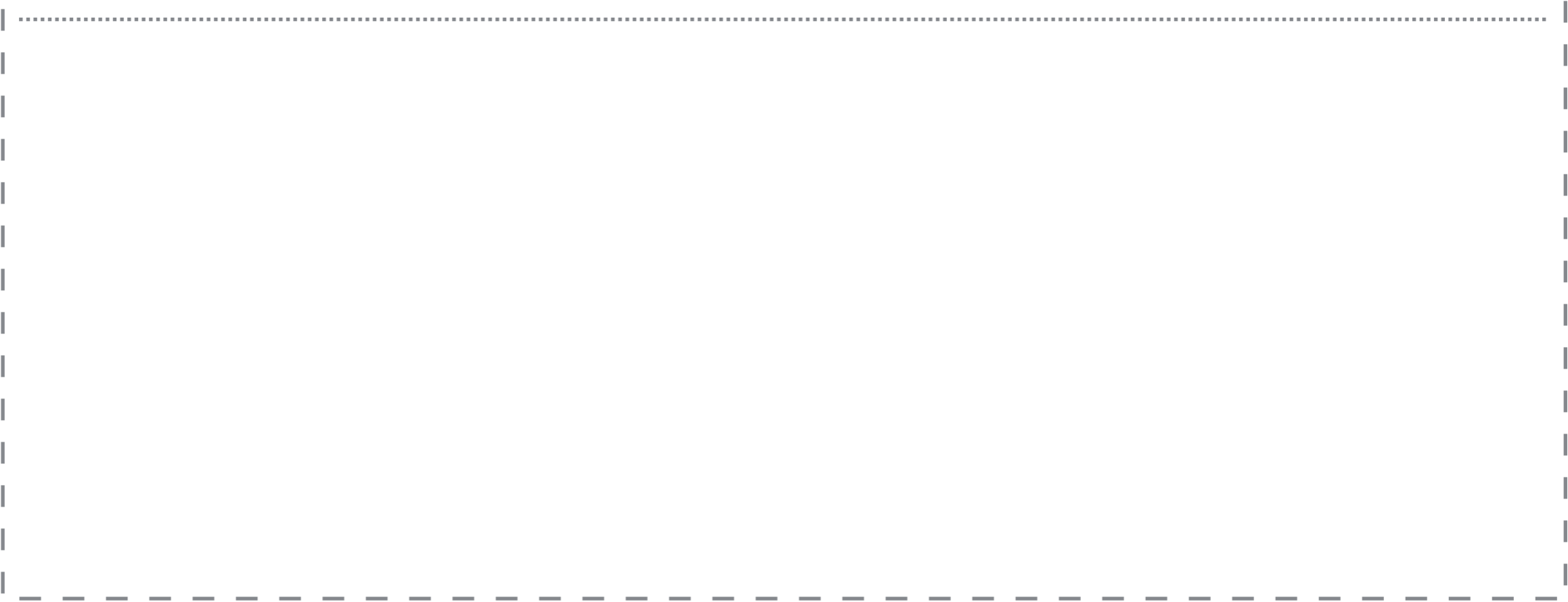
SYSTEM/INTERNET



HOST PROCESS



- NETWORK REQUESTS
- IPC COMMUNICATION
- DISPATCHES USER ACTIONS



SYSTEM/INTERNET



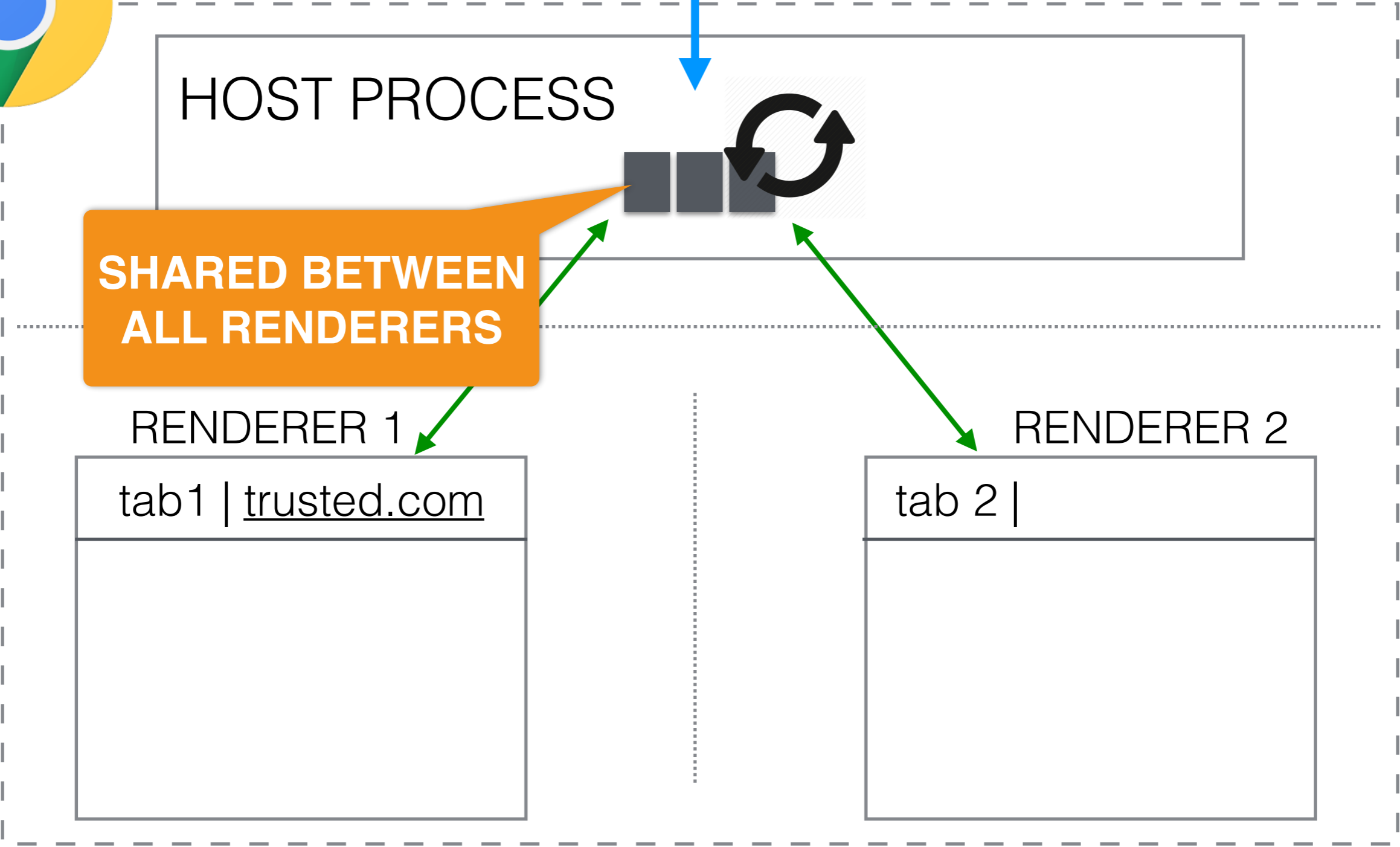
HOST PROCESS



SHARED BETWEEN ALL RENDERERS

RENDERER 1
tab 1 | trusted.com

RENDERER 2
tab 2 |





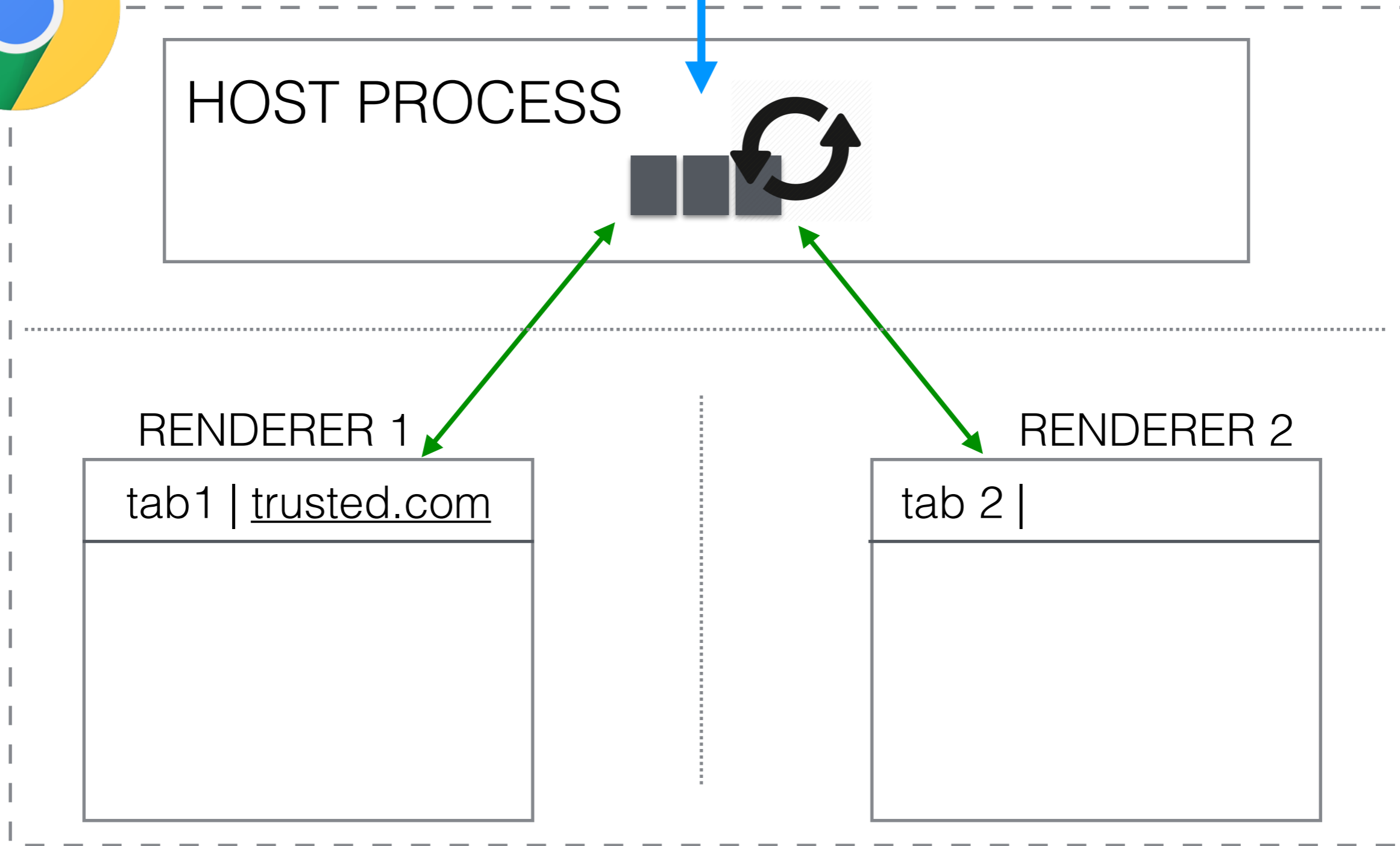
SYSTEM/INTERNET

HOST PROCESS



RENDERER 1
tab 1 | trusted.com

RENDERER 2
tab 2 |



SYSTEM/INTERNET



HOST PROCESS

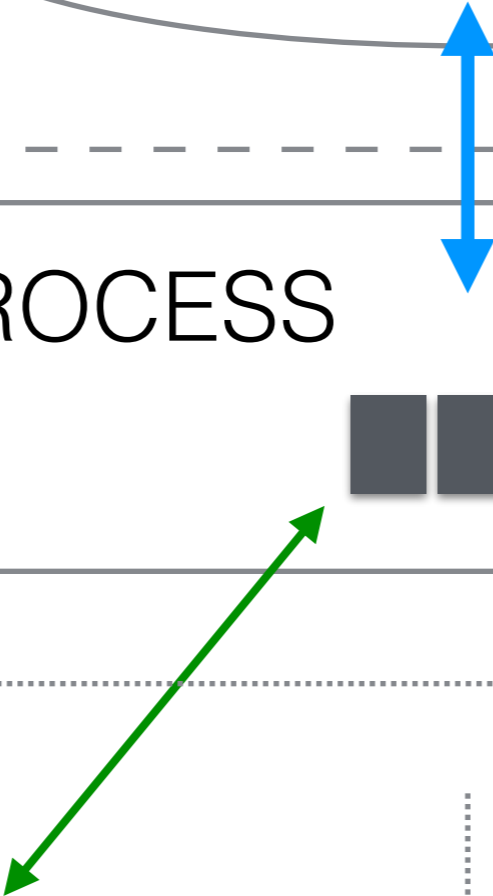


RENDERER 1

tab 1 | trusted.com

RENDERER 2

tab 2 | evil.com





Spying on the Host

```
<script>
function loop () {
    save(performance.now());
    fetch(new Request("http://0/"))
        .catch(loop);
}
loop();
</script>
```

Timing resolution of $\sim 500 \mu\text{s}$



Spying on the Host

```
<script>
function loop () {
    save(performance.now());
    fetch(new Request("http://0/"))
      .catch(loop);
}
loop();
</script>
```

~~Timing resolution of $\sim 500 \mu\text{s}$~~

With SharedWorkers we obtain $< 100 \mu\text{s}$

SYSTEM/INTERNET

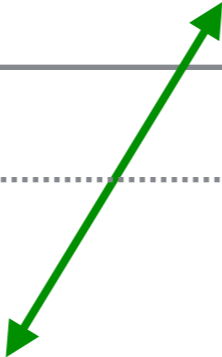
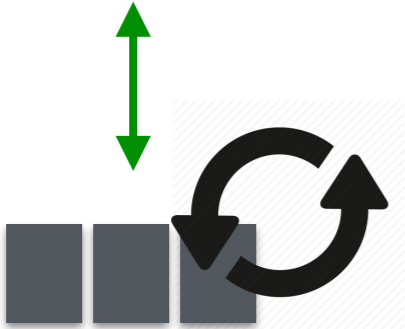


HOST PROCESS



RENDERER 1

tab1 | trusted.com





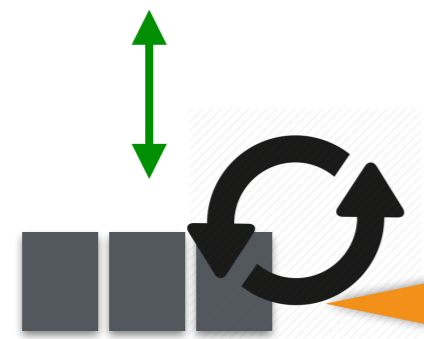
SYSTEM/INTERNET

HOST PROCESS

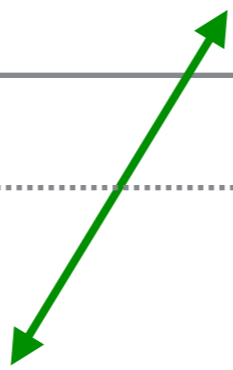


RENDERER 1

tab1 | trusted.com



- JAVASCRIPT EXECUTION
- RESOURCE PARSING
- LAYOUT & RENDERING





SYSTEM/INTERNET

HOST PROCESS



RENDERER 1

tab1 | trusted.com

iframe |

SHARED BETWEEN IFRAMES, POPUPS, MAX #RENDERER EXCEEDED...

SYSTEM/INTERNET



HOST PROCESS



RENDERER 1

tab1 | trusted.com

iframe | evil.co





Spying on the Renderer

```
<script>
function loop() {
    save(performance.now());
    self.postMessage(0, "*");
}
self.onmessage = loop;
loop();
</script>
```

Timing resolution of $<25 \mu\text{s}$

LoopScan Tool

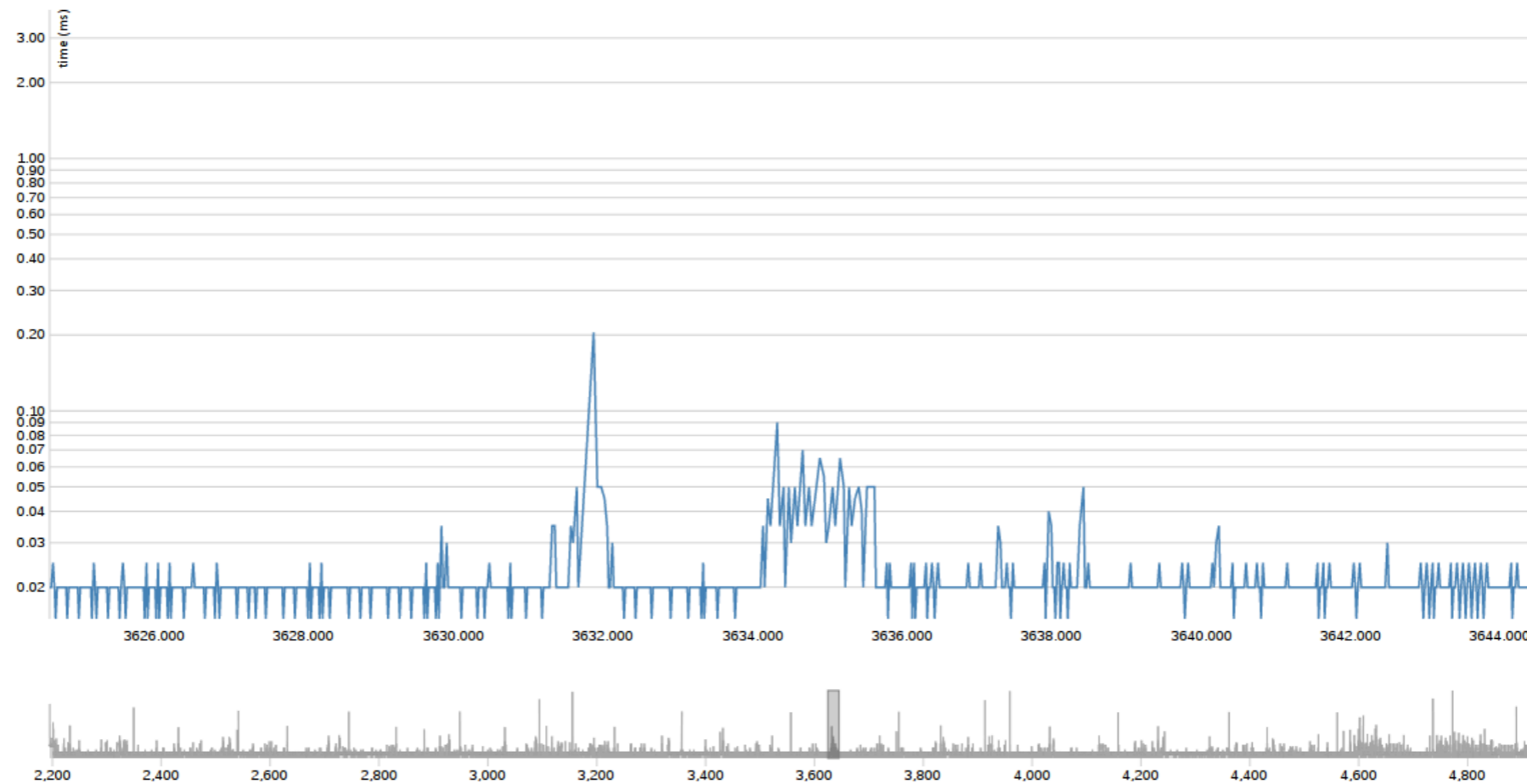
Spy on: Renderer's Main Thread (with postMessage) ▼

Start Stop Clear

Measure during #ms

URL Open

Open as: iframe popup connected tab disconnected tab



median	0.020	0.020
q1	0.020	0.020
q3	0.020	0.020
iqr	0.000	0.000
max	0.205	3.880
min	0.015	0.015

Export JSON Export Graphic

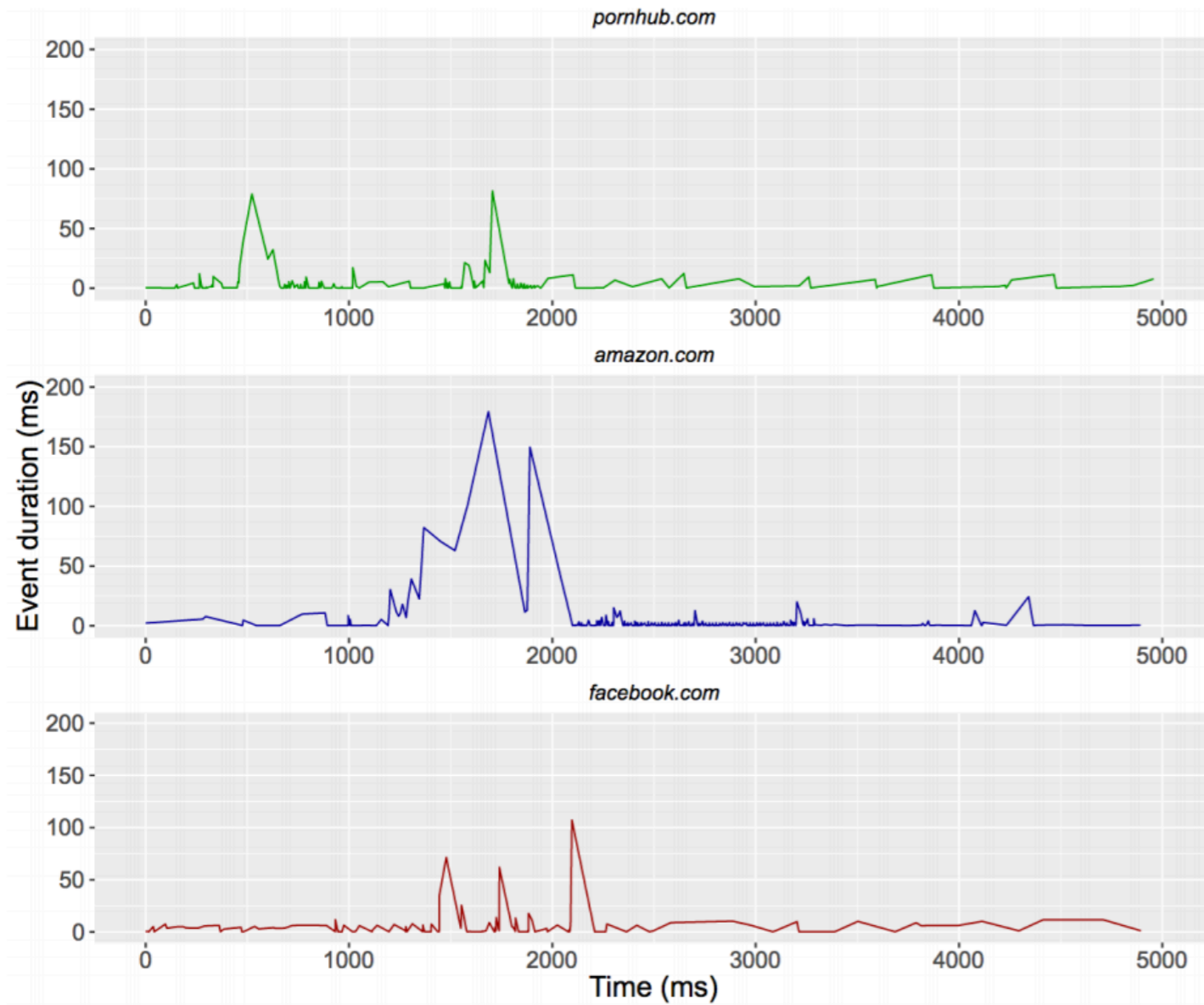


<https://github.com/cgvwzq/loopscan>

Web Page Identification & Inter-keystroke Timing

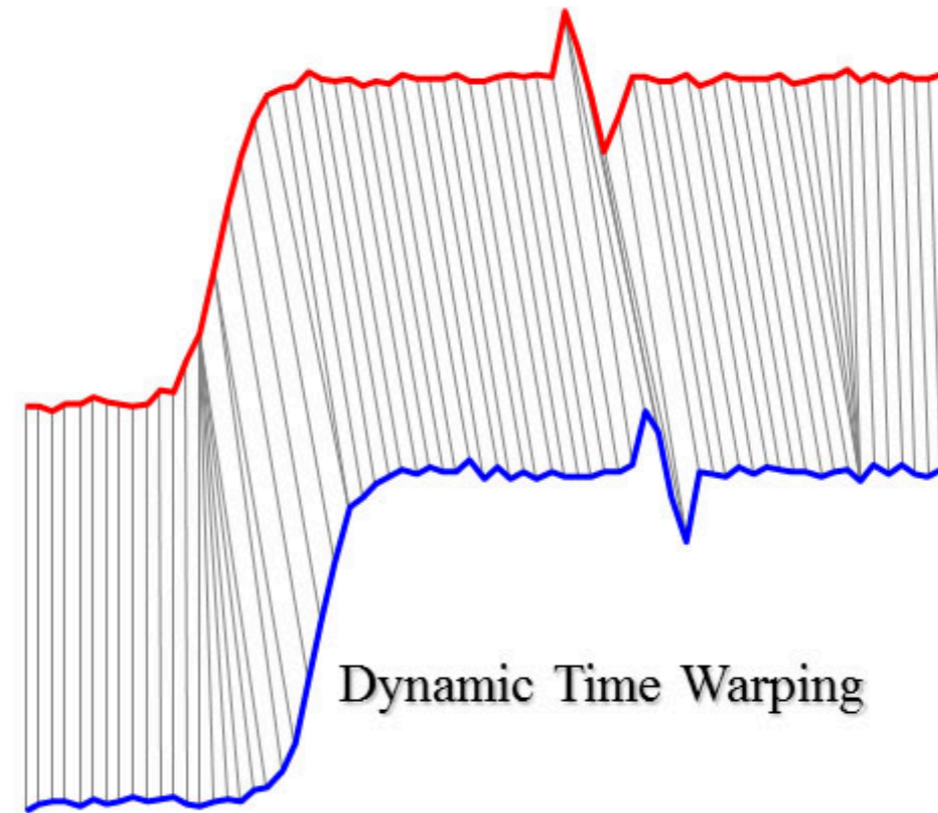
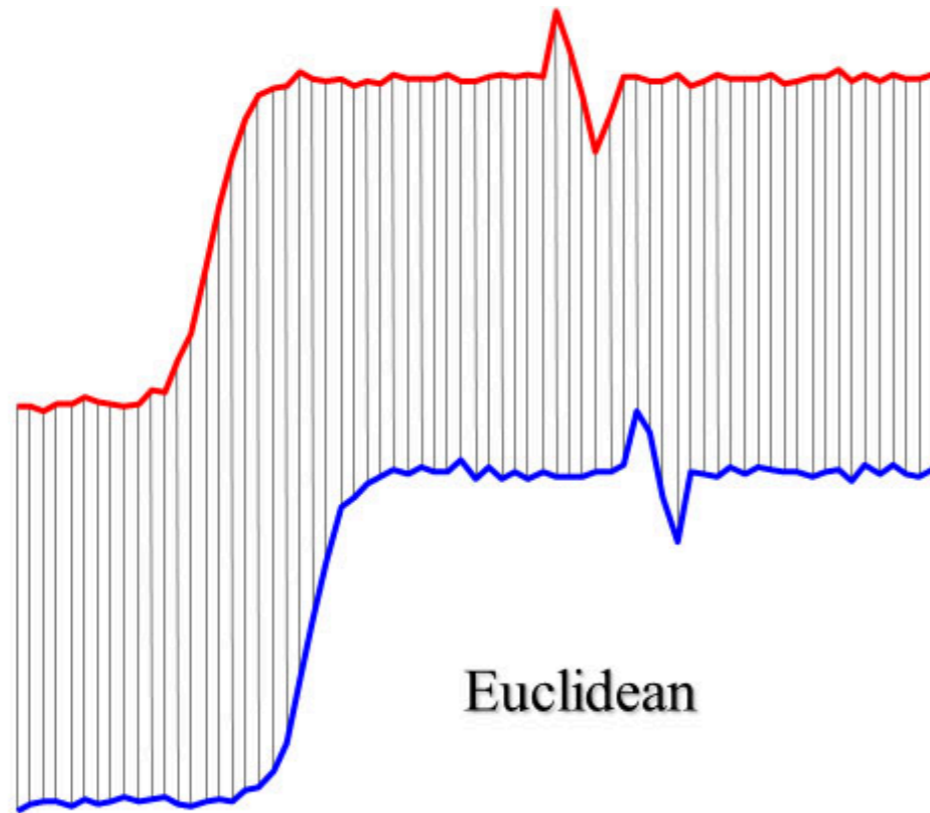


Web Page Identification



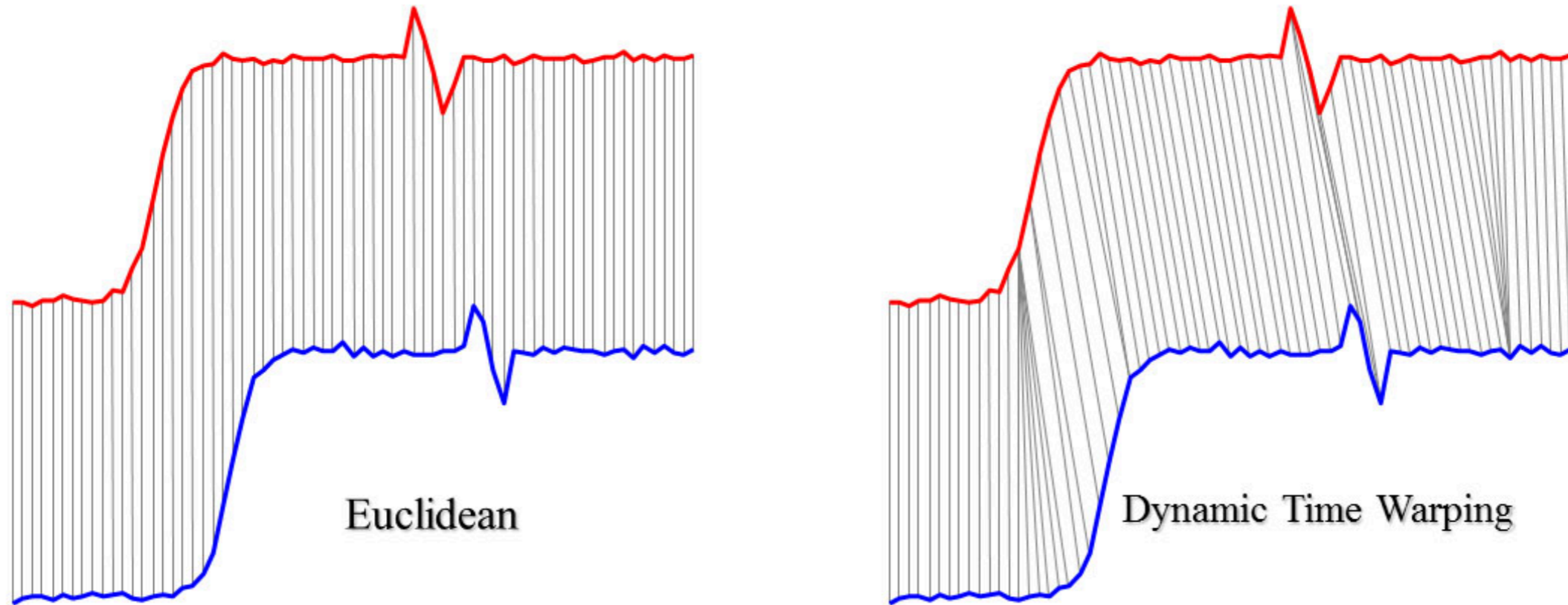
Monitor the
EventLoop while
page loading

Dynamic Time Warping



DTW is resistant to delays in the occurrence of events

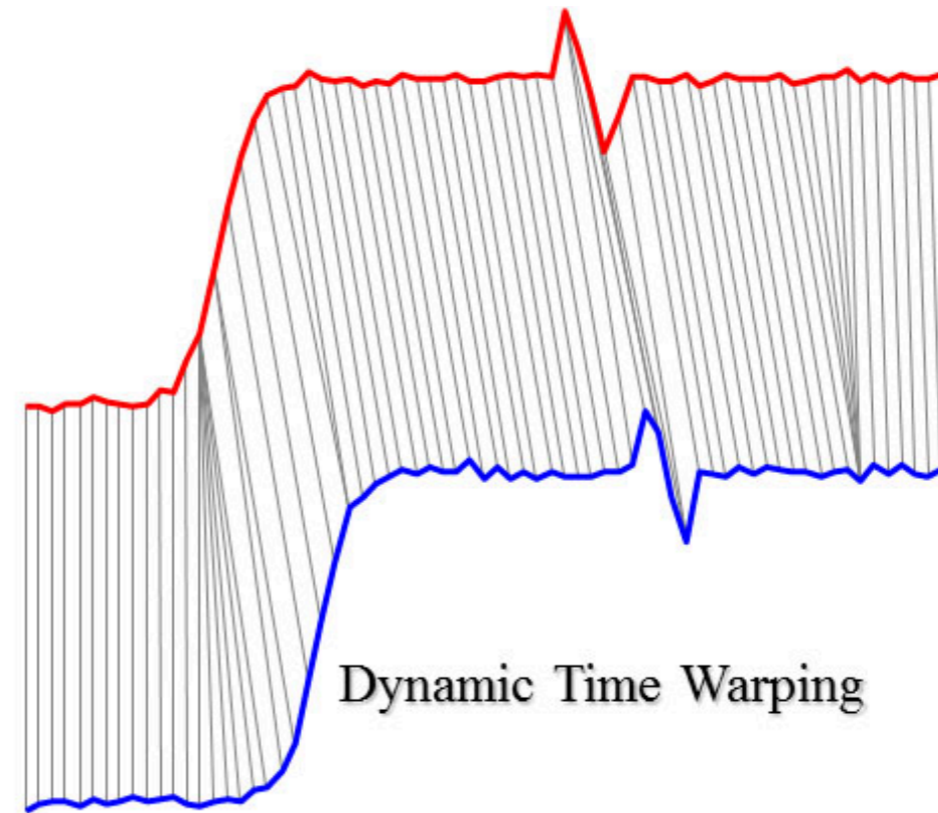
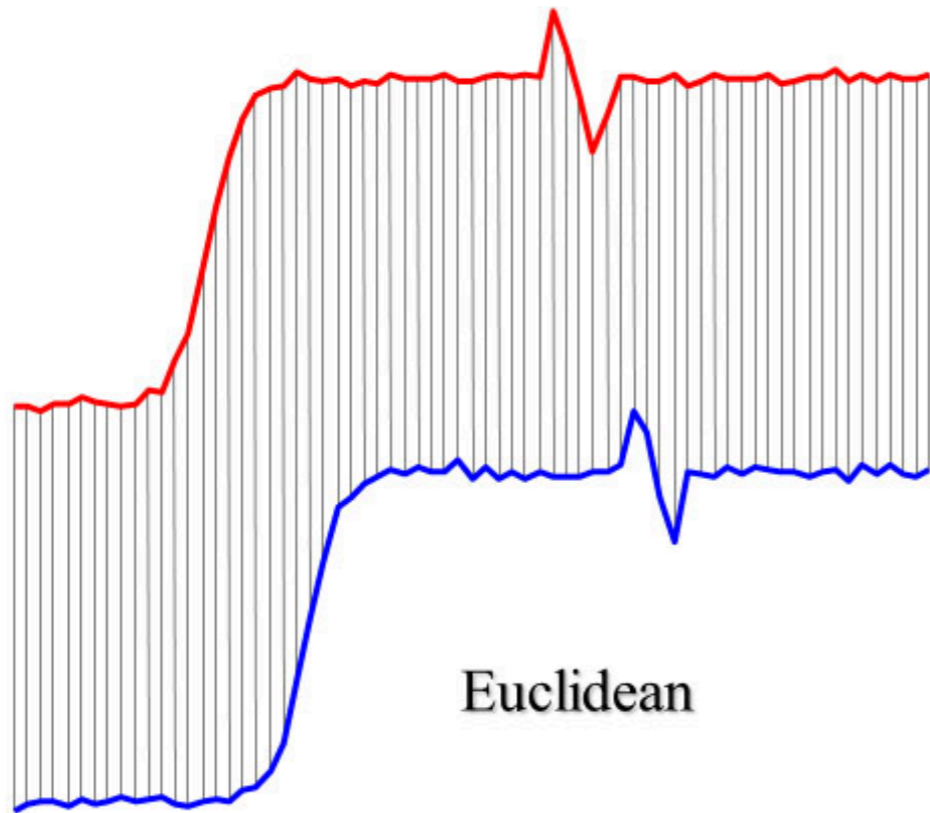
Dynamic Time Warping



DTW is resistant to delays in the occurrence of events

2-4 seconds of
measuring

Dynamic Time Warping



DTW is resistant to delays in the occurrence of events

2-4 seconds of
measuring

One trace for
training

Web Page Identification

500 pages x 30 traces x 3 machines x 2 event loops

Renderer's main thread: **75%** (Linux desktop)

Host's I/O thread: **23%** (Macbook Pro)

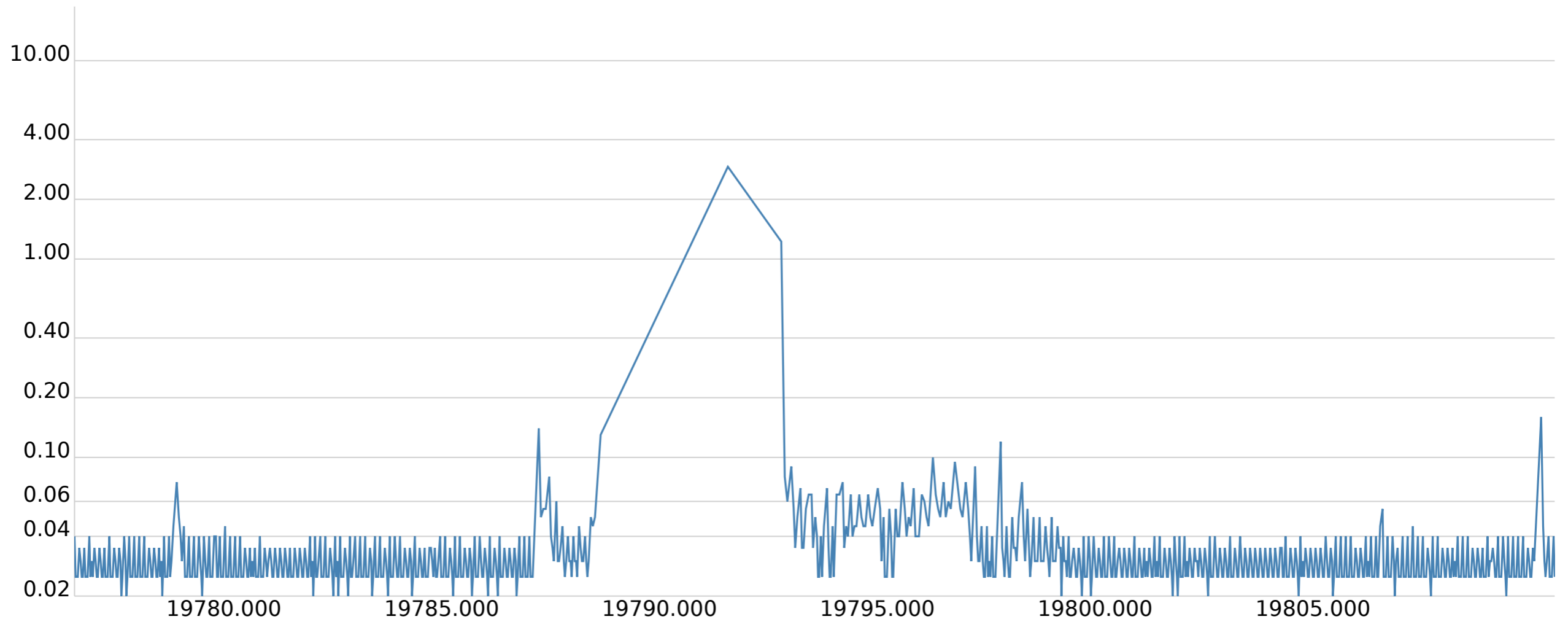
(recognition rates below 5% across machines)



R-library and datasets:

<https://github.com/cgvwzq/rlang-loop-hole>

Inter-keystroke Timing



We obtain the password length and time between consecutive pressed keys

Inter-keystroke Timing

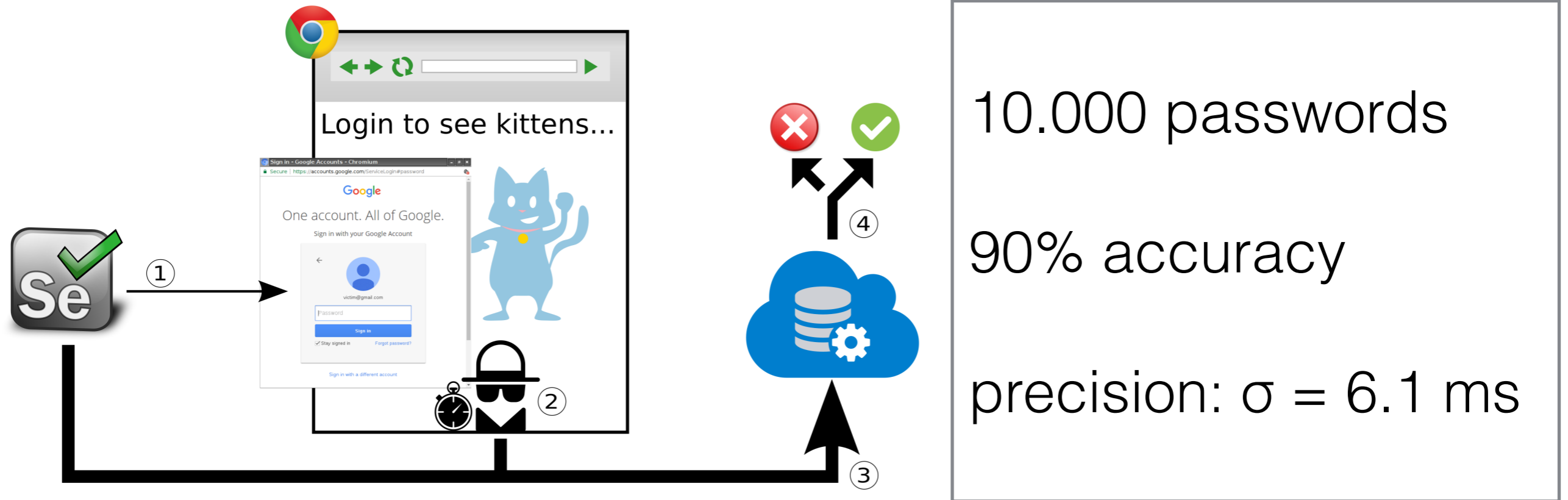


10.000 passwords

90% accuracy

precision: $\sigma = 6.1$ ms

Inter-keystroke Timing



More precision than network based attacks.

Less noise than in micro-architectural attacks.

No privileges. No training.

Countermeasures

- Reduce clock resolution
- Site Isolation Project
- CPU throttling
- Rate limiting

Countermeasures

- ~~Reduce clock resolution~~
- Site Isolation Project
- CPU throttling
- Rate limiting

Conclusions

- Shared event loops in Chrome are vulnerable to timing side-channels
- We systematically study how this channel can be used for different attacks
- Fundamental design issues that need to be addressed

Thank you! :)

Questions?

